

# DAVEY VERHOEF

Game Designer



## EXPERIENCE

2011 - Present

### Game Mania

Shop Assistant

Ensure that the overview in the store looks like it is obvious for the customer where he/she can find their product. Advising and supporting the customer with their purchases.

2011 - 2012

### BoosterMedia

Game Artist

Intern as Game Artist. I ensured that the new art for the Fashion Club game was made.

2011 - 2011

### www.wouterbaars.net

Game Artist

Providing GameSkool of art assets, providing art assets for the GameMaker4School book. Making banners and templates for the GameSkool website.

2010 - 2011

### Hennes & Mauritz

Sales Advisor

Advising the customer with purchasing new clothes. Making sure the department had a neat appearance and the customer felt comfortable browsing for outfits.

## EDUCATION

2015 - 2020

### Game Design - Bachelor of Science

University of Arts Utrecht, the Netherlands

2007 - 2012

### Game Art

Mediacollege Amsterdam, the Netherlands

2003 - 2007

### VMBO

Mediacollege Amsterdam, the Netherlands

## SKILLS

Adobe Photoshop  
Adobe Illustrator  
Adobe After Effects  
Autodesk Maya  
Unity  
Unreal Engine 4  
HTML/CSS



## LANGUAGE

Dutch  
English  
German

