

DAVEY VERHOEF

Game Designer



EXPERIENCE

2011 - Present

Game Mania

Shop Assistant

Ensure that the overview in the store looks like it is obvious for the customer where he/she can find their product. Advising and supporting the customer with their purchases.

2011 - 2012

BoosterMedia

Game Artist

Intern as Game Artist. I ensured that the new art for the Fashion Club game was made.

2011 - 2011

www.wouterbaars.net

Game Artist

Providing GameSkool of art assets, providing art assets for the GameMaker4School book. Making banners and templates for the GameSkool website.

2010 - 2011

Hennes & Mauritz

Sales Advisor

Advising the customer with purchasing new clothes. Making sure the department had a neat appearance and the customer felt comfortable browsing for outfits.

EDUCATION

2015 - Present

Game Design

University of Arts Utrecht, the Netherlands

2007 - 2012

Game Art

Mediacollege Amsterdam, the Netherlands

2003 - 2007

VMBO

Mediacollege Amsterdam, the Netherlands

SKILLS

Adobe Photoshop
Adobe Illustrator
Adobe After Effects
Autodesk Maya
Unity
Unreal Engine 4
HTML/CSS



LANGUAGE

Dutch
English
German

